## **Partial View Selection for Evolving Social Graphs**

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### Introduction

- Social networks represented as graphs G(V, E): V set of users and E set of edges representing the social relationships between users
  - Large scale
  - Very dynamic: evolving through time
- Users query the social network graph, eg. Facebook Graph Search
  - Friends of my friends who visited NYC, New York
  - My friends who live in Thessaloniki and visited NYC, New York







## Can we add time to graph search?

**Historical Queries:** 

Queries about the state of the graph in the past

Examples:

- Friends of my friends who visited NYC, New York last year?
- My friends in May 2010 who have visited NYC, New York
- My friends in May 2013?
- Who are the new friends I acquired from March 2013 to June 2013?

But also ...

• What was the diameter of the social graph in March 2013?

# How do we capture graph evolution?

Graph Snapshot + Graph Log

- Graph snapshot SG<sub>t</sub>: snapshot frozen at time t
- Graph Log: update operation + timestamp
  - Add/remove node Add/remove edge

We require for the graph log to be:

- Complete: maintains all the necessary information to construct a snapshot
- Invertible: can be used for both forward and backward snapshot construction in time

We prove that by storing one snapshot and the graph log for a time interval we can construct any other snapshot in this time interval

Thus, we only store:

- Graph log for time interval [t<sub>0</sub>, t<sub>cur</sub>]
- Current Graph Snapshot SG<sub>tcur</sub>

# How do we evaluate queries on evolving graphs?

- Usually, two steps:
  - 1. Construct the graph snapshots required for query evaluation
  - 2. Evaluate the query on the snapshots
  - Snapshot construction is expensive
    - Apply the related parts of the graph log on the current snapshot to retrieve the past snapshots

## **Query Types**

#### Global queries

compute global properties of G -- traverse the entire graph

#### Examples:

- What is the diameter of G?
- □ What is the degree distribution in G?, etc..

#### Targeted queries

- User-centric queries traverse only a specific subgraph of G
- Examples: Queries similar to Facebook graph search
  - Find my friends that live in NY
  - Find the friends of my friends that are interested in graph management, etc...

#### **Basic Idea**

- For targeted queries, full snapshot construction is redundant
- Instead, construct only the specific subgraph targeted by the query

⇒ Construct the appropriate partial view!

### **Partial Views**

- Partial Views modeled as Egonets
- Egonet(v, R, t)
  - Node v center of the egonet
  - R radius of the induced subgraph
  - t time point at which the egonet is valid (i.e. Egonet a subgraph of SG<sub>t</sub>)



Egonet of v with R=1 Egonet of v with R=2

#### How can we use a partial view?

- Model targeted queries as egonets similar to partial views
- Given a query q, construct the partial view the query requires
  - view construction: apply only the related parts of the log file
- Evaluate the query on the derived partial view

#### Can we reuse materialized views?

- Determine when a materialized partial view (egonet) can be used to evaluate a query
- We define view subsumption between partial views

Given two partial views,  $EG_1$  and  $EG_2$ ,  $EG_1$  subsumes  $EG_2$ , if the result of the evaluation of any targeted query q on  $EG_2$  is equal to the result of evaluating q on  $EG_1$ .

Also:

- Derive new views from materialized views
- Define view extension:
  - In radius
  - In time

## Which views should we materialize?

#### The View Selection Problem

Given the current graph snapshot, the graph log and a set of N targeted queries, select from the set of corresponding query egonets a set C of K egonets, K < N, such that, if the egonets in C are materialized, the total evaluation cost of the query workload is minimized.

Selection Algorithms:

- **Exhaustive:** considers all possible subsets of K egonets
- **Random:** randomly select K egonets
- Greedy: at each step, select to materialize the egonet with the maximum construction cost

#### We propose two-phase greedy selection

### **Two-Phase Greedy Selection**

- Group egonets according to their center
- At each iteration
  - For each group
    - Select the egonet with the greatest construction cost
    - Re-evaluate the total construction cost of the group
    - Compute the benefit for materializing the egonet
  - Select the group with the greatest benefit
  - Update all costs
  - Proceed to next iteration until K egonets are selected

## View Selection Comparison

- Measure total view construction cost for a given query workload
- Data from New Orleans Facebook Network (Viswanath et al, WOSN 2009)
- x-axis: overlap among queries (% queries with the same center)
- y-axis: construction cost

Cache size	10
Query Workload	100
Query Time	random
Nodes	500
R	1



The more overlap, the best performance for the twophase greedy selection

### Conclusions

We deal with the problem of supporting historical queries on evolving graphs

- Avoid full snapshot construction for targeted queries. Instead, use partial views defined as egonets
- Define view subsumption and view extension
- Address the view selection problem
- Introduce a two-phase greedy selection algorithm

## Thank you! Questions?