

Learning Faster from Easy Data II

Wouter Koolen

Tim van Erven



Centrum Wiskunde & Informatica



Universiteit
Leiden

Aim of the Workshop

- Minimax analysis gives **robust algorithms**
- But in common **easy cases** these are overly **conservative**
 - Large gap between performance predicted by theory and observed in practice
- This workshop:
 - Bring together easy cases in different learning settings
 - New algorithms: robust to worst case, but ***automatically*** adapt to easy cases to learn faster

Learning Settings

Easy Cases

(non-exhaustive list)

Standard statistical learning Active learning

- Margin condition (classification), Bernstein condition
- Data fit low-complexity model
- Sparsity

Online learning

- Curvature of the loss:
strong convexity, exp-concavity, mixability
- Small variance:
2nd-order bounds, IID losses + gap, small losses, ...
- Many “good” experts

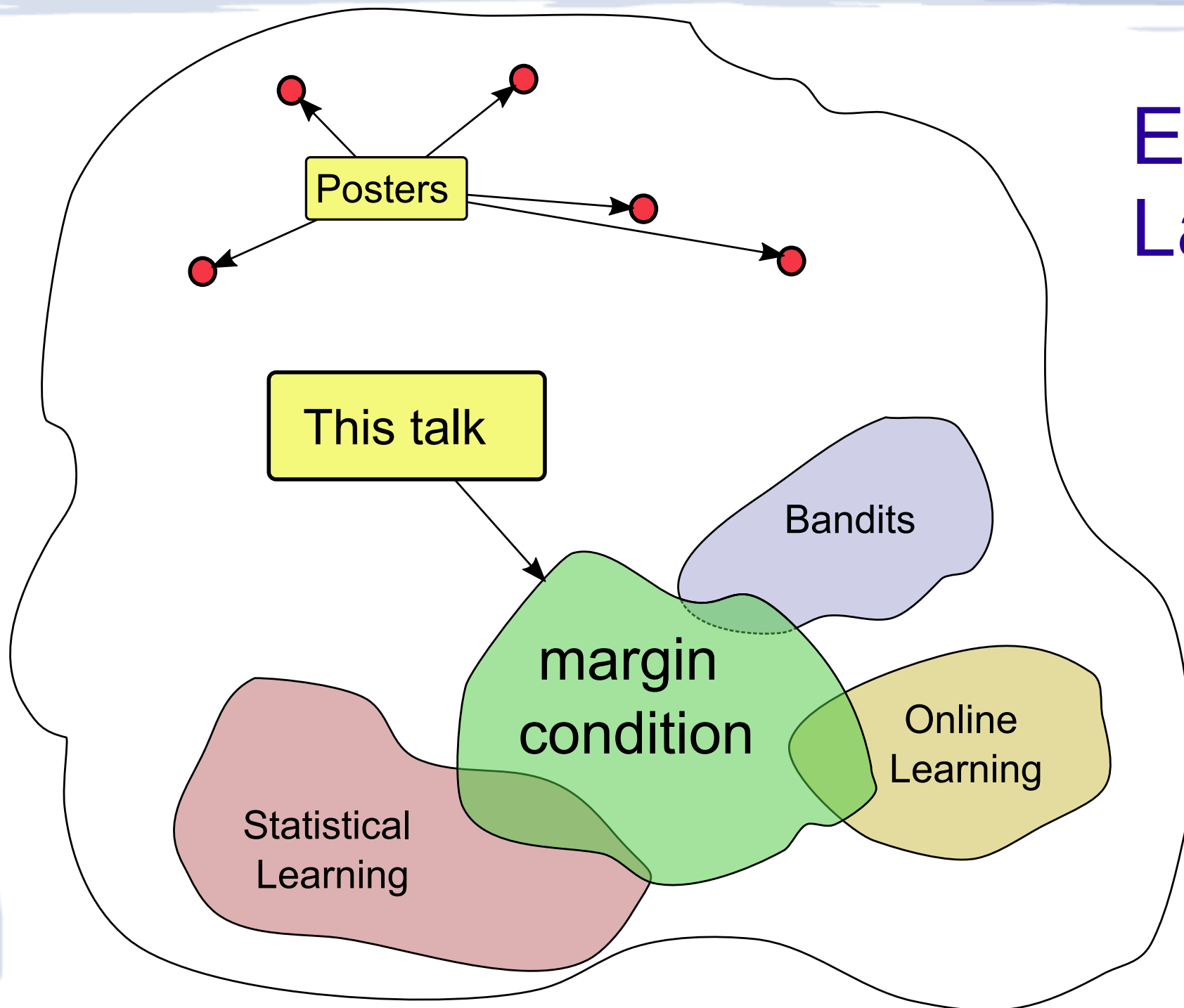
Bandits

- Stochastic = IID losses + gap

Clustering

- K-Means “works”

Easy
Land



Outline

- **Easy data**
 - statistical learning
 - online learning
 - bandits
- How to exploit easy data
 - statistical learning
 - online learning
- The price of adaptivity

Statistical Learning

$$\begin{pmatrix} Y_1 \\ X_1 \end{pmatrix}, \dots, \begin{pmatrix} Y_n \\ X_n \end{pmatrix} \sim P$$



$\hat{f}$



small risk $R(\hat{f}) = \mathbb{E}_{(X,Y) \sim P} [\text{loss}(X, Y, \hat{f})]$

compared to minimizer f^* of risk in model $\mathcal{F}$

Easy Data in Classification

For **worst-case** P learning is slow:

$$R(\hat{f}) - R(f^*) = O\left(\sqrt{\frac{\text{complexity}(\mathcal{F})}{n}}\right)$$

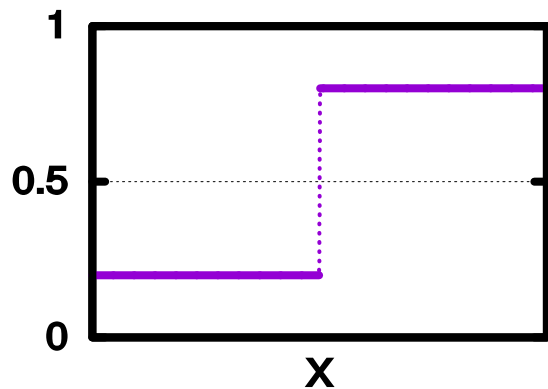
Margin condition: [Tsybakov, 2004]

- common case: $P(Y|X)$ not too close to $\frac{1}{2}$
- then learning is much faster, up to

$$R(\hat{f}) - R(f^*) = O\left(\frac{\text{complexity}(\mathcal{F})}{n}\right)$$

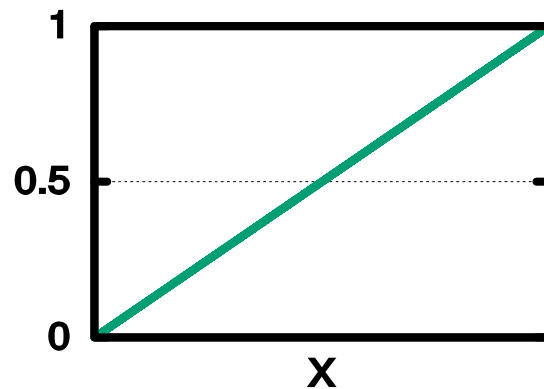
The Margin Condition

$P(Y = 1|X)$



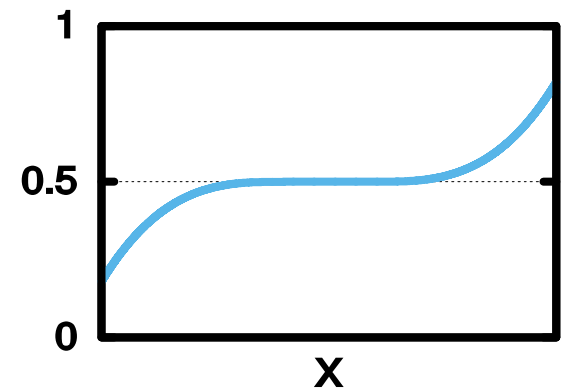
easy

$$\alpha = \infty$$



moderate

$$\alpha = 1$$



hard

$$\alpha = 0$$

$$P\left(\left|P(Y|X) - \frac{1}{2}\right| \leq t\right) \leq ct^{\alpha}$$

Large Margin Reduces Variance

- Important source of excess risk $R(\hat{f}) - R(f^*)$ is **variance in excess loss**:

$$V(\hat{f}, f^*) = \mathbb{E} \left(\text{loss}(X, Y, \hat{f}) - \text{loss}(X, Y, f^*) \right)^2$$

- **Margin condition** $\longleftrightarrow$ **Bernstein condition**:

$$V(\hat{f}, f^*) \leq c(R(\hat{f}) - R(f^*))^{\kappa}$$

- Smaller excess risk $\longrightarrow$ smaller variance

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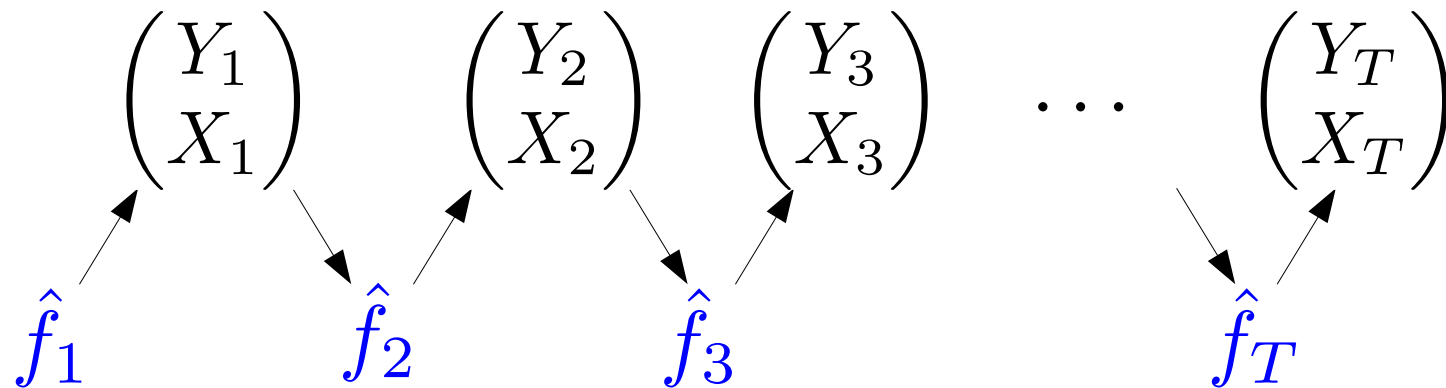
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Online Learning

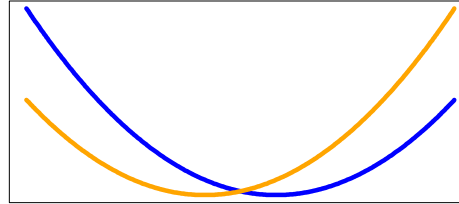


small cumulative loss $L(\hat{f}) = \sum_{t=1}^T \text{loss}(X_t, Y_t, \hat{f}_t)$

compared to minimizer f^* of cumulative loss in model $\mathcal{F}$

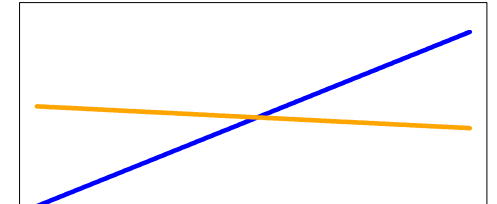
Easy Data in Online Learning

- Curved losses:



strongly convex,
exp-concave, mixable

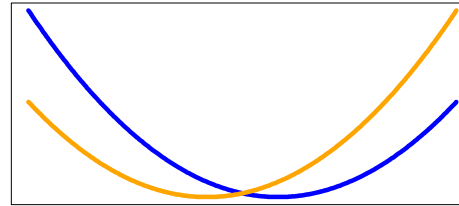
easier
than



linear loss

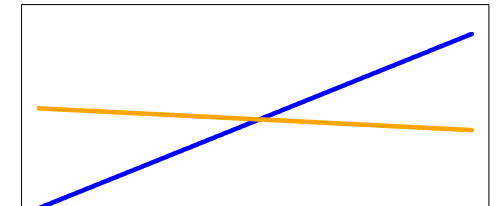
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- Small empirical variance in excess losses:

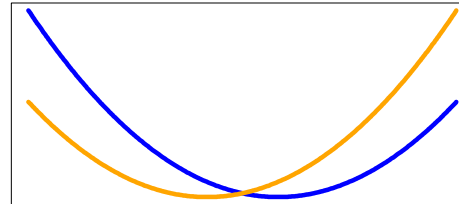
$$V = \frac{1}{T} \sum_{t=1}^T \left(\text{loss}(X_t, Y_t, \hat{f}_t) - \text{loss}(X_t, Y_t, f^*) \right)^2$$

Implied by:

- small losses (L^* -bounds)
- i.i.d. losses + gap

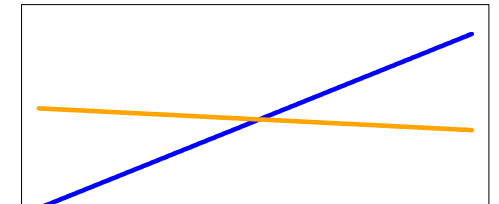
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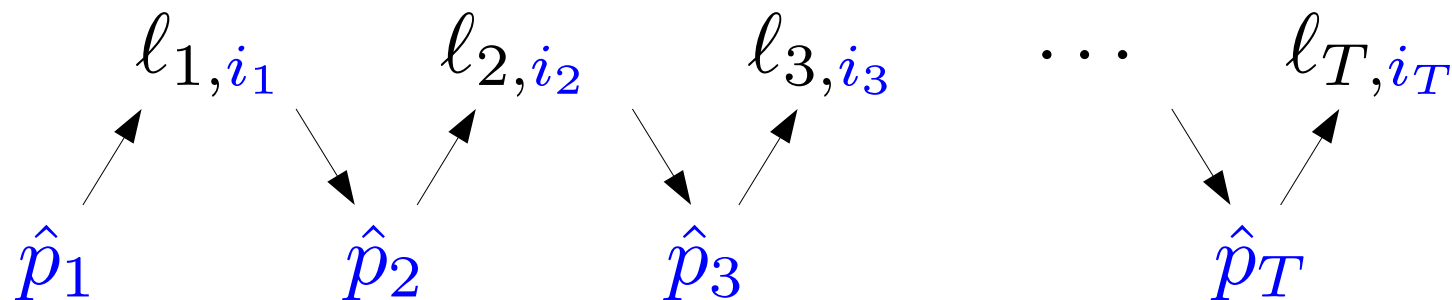
- Small empirical variance in excess losses:

$$V = \frac{1}{T} \sum_{t=1}^T \left(\text{loss}(X_t, Y_t, \hat{f}_t) - \text{loss}(X_t, Y_t, f^*) \right)^2$$

Implied by:

- small losses (L^* -bounds)
- i.i.d. losses + gap
- Bernstein condition!  **Grünwald**

Bandit Online Learning



- **K arms**/treatments with losses $\ell_{t,1}, \dots, \ell_{t,K}$
- Only **observe** own (randomized) choice $i_t \sim \hat{p}_t$

small cumulative loss $\sum_{t=1}^T \ell_{t,i_t}$

compared to best fixed arm i^*

Easy Data for Bandits

- Stochastic bandits (easier):
 - Losses for arms are **independent, identically distributed** (i.i.d.)
 - Positive **gap** between expected performance of best arm and all others
- Adversarial bandits (harder):
 - Losses can be anything, even chosen to make learning as **difficult** as possible

Easy Data for Bandits

- Stochastic bandits (easier):
 - Losses for arms are **independent, identically distributed** (i.i.d.)
 - Positive **gap** between expected performance of best arm and all others
- Adversarial bandits (harder):
 - Losses can be anything, even chosen to make learning as **difficult** as possible
- Can a single algorithm adapt to:
 - **iid+gap + adversarial?** ← Auer
 - small losses + adversarial? ← Neu
 - small variance in general + adversarial?

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- Easy data
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Adaptive Statistical Learning

We consider exploiting κ -**Bernstein** cases:

$$V(\hat{f}, f^*) \leq c(R(\hat{f}) - R(f^*))^\kappa \quad \kappa \in [0, 1]$$

Method: **penalized ERM** $\hat{f}$ **minimizes**

$$\sum_{i=1}^n \text{loss}(X_i, Y_i, f) + \lambda \ln \frac{1}{\pi(f)}$$

(for simplicity: prior π on countable model $\mathcal{F}$)

How to tune λ ?

Adaptive Statistical Learning

- Knowing κ , penalized ERM with $\lambda = \left(\frac{n}{\log \frac{1}{\pi(f^*)}} \right)^{\frac{1-\kappa}{2-\kappa}}$

$$R(\hat{f}) - R(f^*) = O \left(\left(\frac{\ln \frac{1}{\pi(f^*)}}{n} \right)^{\frac{1}{2-\kappa}} \right)$$

- **Adaptive** method through **holdout estimate**
- More sophisticated adaptive methods:
 - Slope heuristic [Birgé, Massart]
 - Lepski's method
 - Safe Bayes [Grünwald]

Adaptive Online Learning: Probabilistic Estimators

- Penalized ERM:

$$\min_f \sum_{i=1}^n \text{loss}(X_i, Y_i, f) + \lambda \ln \frac{1}{\pi(f)}$$

- Allow probability distributions $p(f)$:

$$\min_p \mathbb{E}_{p(f)} \left[\sum_{i=1}^n \text{loss}(X_i, Y_i, f) \right] + \frac{1}{\eta} \text{KL}(p || \pi)$$

Adaptive Online Learning: Probabilistic Estimators

- Penalized ERM:

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- Solution: **exponential weights**

$$p(f) = \frac{\pi(f) e^{-\eta \sum_{i=1}^n \text{loss}(X_i, Y_i, f)}}{\text{normalization}}$$

Adaptive Online Learning: Probabilistic Estimators

- Penalized ERM:

Remark: Obtain other methods like **gradient descent** by:

- changing KL to other regularizers +
- more general sets for p

- Allow probability distributions $p(\cdot)$

$$\min_p \mathbb{E}_{p(f)} \left[\sum_{i=1}^n \text{loss}(X_i, Y_i, f) \right] + \frac{1}{\eta} \text{KL}(p || \pi)$$

- Solution: **exponential weights**

$$p(f) = \frac{\pi(f) e^{-\eta \sum_{i=1}^n \text{loss}(X_i, Y_i, f)}}{\text{normalization}}$$

Adaptive Online Learning

$$p_{t+1}(f) = \frac{e^{-\eta \sum_{s=1}^t \text{loss}_s(f)} \pi(f)}{\text{normalization}}$$

- For convex losses, play mean: $\hat{f}_t = \sum_f p_t(f) f$
- Standard tuning for the worst case

$$\eta \approx 1/\sqrt{T}$$

- Gives worst-case regret bound

$$O(\sqrt{T})$$

- Can we do **better** if we get κ -**Bernstein** data?

Adaptive Online Learning

- Turns out can indeed exploit κ -Bernstein data with correctly tuned η . In fact want $\eta = 1/\lambda$.
- But cannot do **holdout**
- Then how to tune eta?
 - One approach: tune η in terms of **upper bound** on regret that includes some **measure of variance**
 - Next slide: **learn** empirically **best learning rate** η for data at hand

Squint [Koolen and Van Erven 2015]

- **Exponential weights:** η needs external tuning

$$p_{t+1}(f) \propto \pi(f) e^{-\eta \sum_{s=1}^t \text{loss}_s(f)} \propto \pi(f) e^{\eta R_t(f)}$$

exponential in regret $R_t(f) = \sum_{s=1}^t \text{loss}_s(\hat{f}_s) - \text{loss}_s(f).$

Squint [Koolen and Van Erven 2015]

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exponential in regret $R_t(f) = \sum_{s=1}^t \text{loss}_s(\hat{f}_s) - \text{loss}_s(f).$

- **Squint:** learn best η for the data

$$p_{t+1}(f) \propto \pi(f) \int_0^{1/2} e^{\eta R_t(f) - \eta^2 V_t(f)} d\eta$$

with variance penalty $V_t(f) = \sum_{s=1}^t \left(\text{loss}_s(\hat{f}_s) - \text{loss}_s(f) \right)^2.$

Squint

- Philosophy: **learn** best η for the data

$$p_{t+1}(f) \propto \pi(f) \int_0^{1/2} e^{\eta R_t(f) - \eta^2 V_t(f)} d\eta$$

- Important for current overview:
 - Optimal rate in **Bernstein** cases
- Further advantages beyond **stochastic case**:
 - Fast rates on **sub-adversarial** data
 - **Second-order** and **quantile** adaptivity

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Price of adaptivity

- Settings where adaptivity is **cheap**
 - **Statistical learning**: holdout, etc.
 - **Online learning** (full inf.): Squint (Grünwald, Foster)
- Settings where adaptivity **subtle/unknown**
 - **Bandits** (IID stochastic / adversarial)
 - Adaptivity to both settings affordable (Auer).
 - Can adapt to small losses (L^*) but general intermediate case very very tricky (Neu).
 - **Active learning** (Singh)
 - **Online boosting**: (Kale)
 - Newly introduced setting (ICML best paper)
 - Seems some cost for adaptivity
 - **Clustering**: (Ben-David)
 - ...

Schedule

- Invited speakers
- **Spotlights + posters:**
 - Online learning, online convex optimization
 - Clustering
 - Statistical learning
 - Non-i.i.d. data
 - Bandits
- **Panel discussion**

Easy Land:
great
unknowns

